SHANNON GILMORE

1001 Tramway Blvd. NE Apt #169, Albuquerque NM, 87112

Phone: 575-921-7917

Email: shannon2171995@gmail.com

Web Site: www.ShannonGilmoreCGWork.com

Software

Maya | Sublime Text | Mudbox | Houdini | Motion Builder | ZBrush | Photoshop | Microsoft Word, Excel, Powerpoint | Adobe Flash CS6 | Blender | Quixel

Education

Full Sail University

Winter Park, FL 32792

Bachelor of Science | Computer Animation

September 2013 - June 2015

- Courses directed toward animation fundamentals | Theories in both digital and traditional artistic backgrounds (2D and 3D)
- Concentrations: Art history, drawing, painting, sculpting, modeling, 2D/3D animation, rigging, Python/MEL/PyMel scripting, shading and lighting, motion capture, compositing, texturing, UV mapping
- Practice real-life industry work hours, heavy workloads under tight time constraints, collaborative teamwork, and professionalism
- Awards: Course Directors Award in Traditional Art 2 for a "stippling" drawing

Industry Experience

Theory Animation Apprenticeship

Animator/Rigger
Remote Apprenticeship
June 2015 – July 2015

I learned how to work within an industry pipeline through Skype meetings while also meeting project deadlines in the software, Blender.

House of Moves (Temporary)

<u>Character/Facial Rigger</u> Los Angeles, California August 2015 – November 2015 Working closely with the motion capture and animation team, I assisted in creating the facial rigs for the characters of Resident Evil 7.

Greg Bonner/Author (Freelance)

<u>Illustrator</u>

August 2016 - December 2016

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Working with the author, Gregory Bonner, I created an illustration for the cover of his newest book, "The Antebellum of Savannah". This illustration will be applied to the second edition of the book.

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Lockheed Martin (Remote)

Multimedia Design Engineer
Albuquerque, New Mexico
(Remotely working from Home)
February 2017 – Present

Working as a 3D artist, I create high res and low res 3D models, UV maps, and baking out texture maps for assets in VR games. My role also includes minimal character/object rigging and making creative decisions. This position taught me how to work well in a team, as well as independently, as the position is "remote".

Skills

Organization | Professionalism | Multitasking | Flexible | Self Motivated | Time Management Skills | Open Minded | Easily Adapt | Strong Communication | Problem Solver | Mechanical Ability | Dependable and Passionate | Team Player | Enthusiastic to Learn | Artistic Eye

Additional Experience

The Lodge Resort and Spa

Restaurant Bus
Cloudcroft, New Mexico
June 2011 – June 2013

Speedy Title Service MVD

Receptionist
Alamogordo, New Mexico
November 2012 – April 2013

The Rustic Café

Restaurant Server Cloudcroft, New Mexico June 2015 – August 2015

Alamogordo ENT

Medical Receptionist
Alamogordo, New Mexico
January 2016 – July 2016

Mi Cabanita

Restaurant Server
Cloudcroft, New Mexico
August 2016 – November 2016

Maintained the restaurant and customers' needs by speaking with the customers, cleaning the restaurant and assisting my server.

Performed receptionist duties by utilizing a computer, handle transactions, answered phone calls, educated customers, and assisted in titling and registering vehicles.

Maintained the restaurant and customer needs by serving/busing tables, cleaning, prep work, answering the phone, and also working as the cashier.

Performed receptionist duties such as answering phone calls, scheduling appointments, educating customers and most importantly customer service.

Maintained the restaurant and customers' needs by serving/busing tables, cleaning, stocking, answering the phone, taking orders, customer service and working as the cashier.

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Noisy Water Winery

<u>Tasting Room Server</u> Cloudcroft, New Mexico November 2016 – February 2017 Providing customer service while conducting wine servings, giving information/answering questions about the wine, working as a cashier, providing samples of food throughout the store, and gaining sales experience.

Extra-Curricular Activities

United Nations Climate Change Project

Artist/Contestant
Winter Park, Florida
July 2014 – August 2015

The project was hosted through Full Sail University and the Embassies of France. The projects created were intended to promote, raise awareness, and educate others about climate change through our own creativity. Categories included music, film, 2D or 3D art, and marketing. I was awarded first and second place for the traditional art category for doing a 2D animation short as well as 2 traditional drawings, and was also awarded to be a finalist for the final competition.

Personal References

Megan Gray

<u>Front Desk Receptionist</u> Interventional Spine and Pain Management

Alejandro Ramirez

Software Engineer
Mind Research Network

Nikolaus McNerney Software Engineer

Lockheed Martin

Alamogordo, NM m-gray-7@hotmail.com 575-921-9650

Albuquerque, NM aramirezswift@gmail.com 956-655-4943

Albuquerque, NM

nikolaus.mcnerney@gmail.com

505-227-6686